

Campus Recreation Intramural Sports Broomball Rules

NO ID, NO PLAY, NO EXCEPTIONS!

\* **All final decisions will be made on the discretion of the Intramural Sports Assistants\***

**Equipment:**

* Competitors are required to use the broomball sticks and the foam balls provided by the Campus Recreation Intramural Sports Program.
* All Jewelry must be removed

**Teams:**

* Teams consist of six players, one being the goalie. A minimum of four players is required to start the game.
* In Co-Rec, a minimum of 2 players of each gender is required. At no time may the number of males or females exceed 3.

**Game Basics:**

* A game consists of two halves.
* A game consists of two periods of 20 minutes each, with a 3 minute rest between periods.
* Goals are to be changed after each period.
* Play can’t start until the whistle is blown.
* No overtimes will be played during the regular season.
* The clock starts when the ball is put in play and is touched by a member of either team.
* Play is continuous throughout the first half and the first 18 minutes of the second half.  The clock will stop **ONLY** on injuries, officials’ time outs and penalties during that time.
* When any player accumulates 3 fouls/penalties for roughing and/or misconduct, s/he is out for the duration of the game.
* Free substitution is allowed.  A player entering the game as a substitute should use the stick of the player being replaced.  Change of goalies can only take place when the clock is stopped
* Officials may stop play for injuries or extenuating circumstances at any time.
* Feet can only be used to stop/control the ball.
* Players may NOT throw brooms, Throwing brooms will result in a penalty shot.
* Penalty shots will be awarded for serious infractions (checking, tripping, unsportsmanlike conduct, etc.) A player who is awarded a penalty shot will have one shot from 15-feet in front of the opposing team’s goal.
* The ball may NOT be played with the broom above the waist. Brooms cannot be raised above the waist during either a wind-up or follow-thru or to stop the ball from flying through the air.

**Scoring**

* A goal is scored anytime the ball completely crosses the goal line.
* Under no circumstances will a goal be counted on a foul, or with offensive players in the goal box.
* On shots where the ball is deflected off a player or equipment into the goal, the goal counts.
* Goals do not count if the ball is kicked or hit with the hand or foot into the goal.

**Goalkeeping**

* The goalie may use their hands, broom or glove to clear the ball from the goal.
* Shots directly on a goal or directly above the goal that go out of bounds shall be returned to the goalie to be put back into play.

**Fouls**

* When an opponent is hit with the broom and in the judgment of the official, the player slashing has no chance to hit the ball.
* Contact with an opposing player with the broom above the waist.
* Contact with the goalie while in the goal box.
* Physical Contact (Pushing, Kneeing, Shoving, etc.)
* Tripping or hooking with the broom.
* Deliberately hitting or kicking the ball during a substitution.
* Offensive players inside of the goal box.  If it is accidental a penalty will not be called unless contact is made with the goalie. The stick is a part of the player.
* Playing the ball with the hand to a teammate.
* Deliberately hooking, grabbing or kicking the broom out of an opponent’s hand.
* Swinging the broom above the waist during play.

**Fouls**

* Fighting or deliberately fouling another player calls for automatic ejection from the game.
* Disrespect to an official, excessive profanity, and abuse of facility or equipment will lead to ejection.
* Official’s calls are FINAL!!!!

**Mercy Rule**

* The game will be called if a team is up ten (10) goals at any point in the game.

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